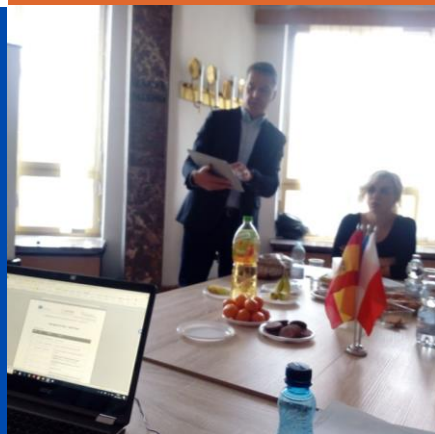
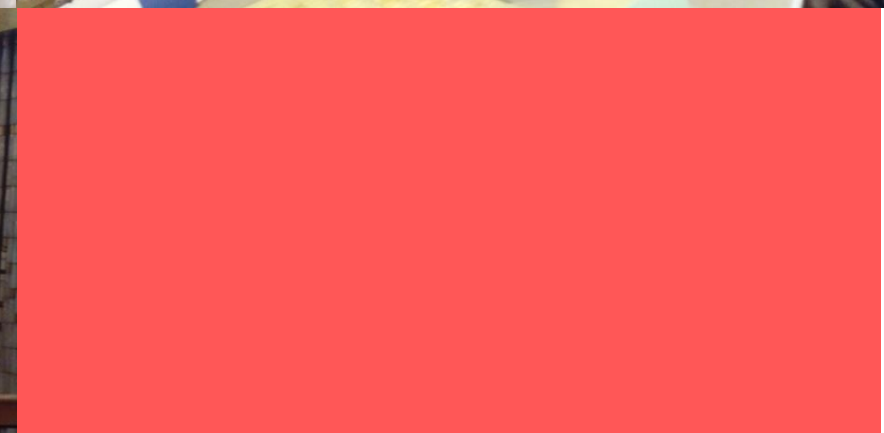




ASIDE

Adult Social Inclusion in a Digital Environment



Partners



POLAND



Turkey



Czech Republic



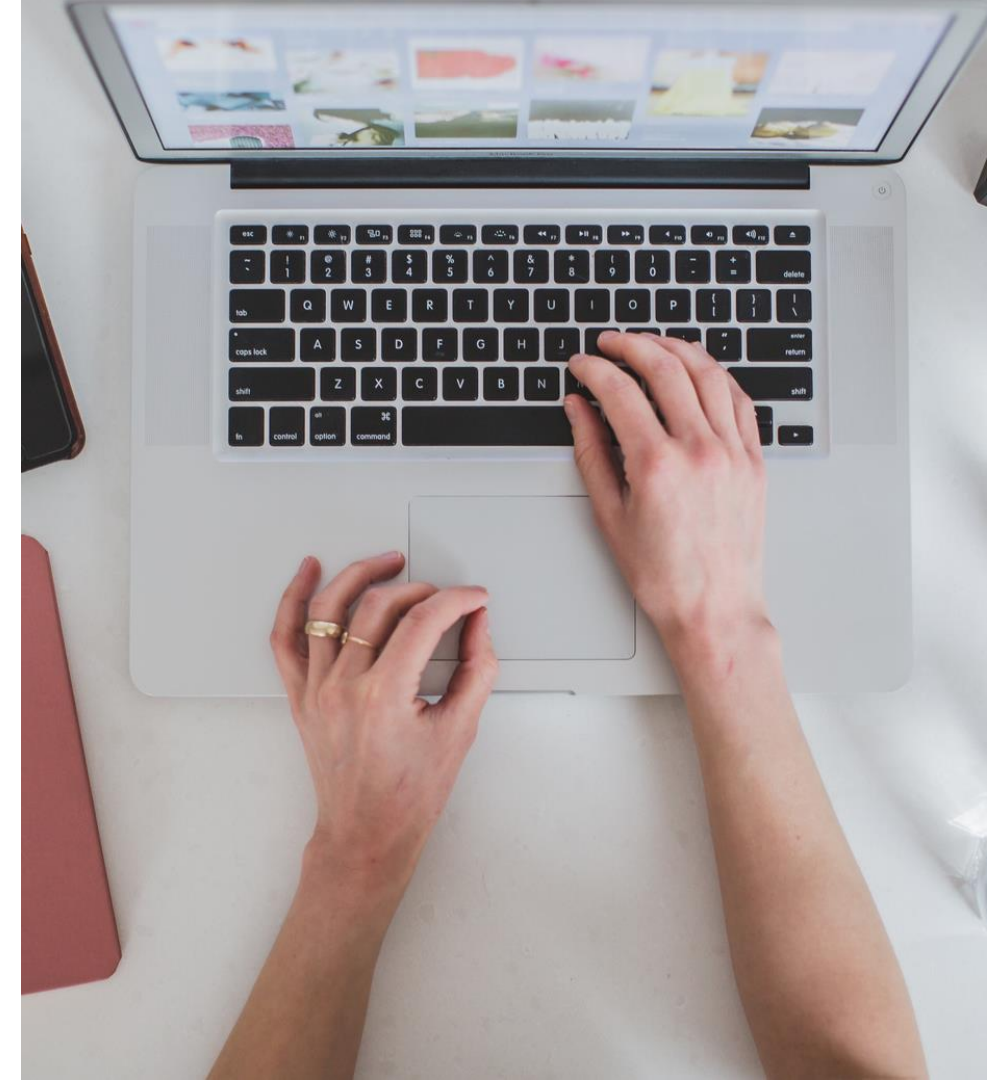
Spain





OBJECTIVE

<http://aside.inbie.pl>



The ASIDE project intends to support inclusive education and digital skills, improving the competences in digital social inclusion of adult social educators and adult social volunteers.

Our project addresses social inclusion through the definition of a portfolio of basic digital competences that are necessary for developing Information and Communication Technology - based social inclusion initiatives / services





- foster social inclusion improving the competences of social educators and social volunteers engaged in designing/implementing social inclusion initiative/projects (Priority: Social inclusion)



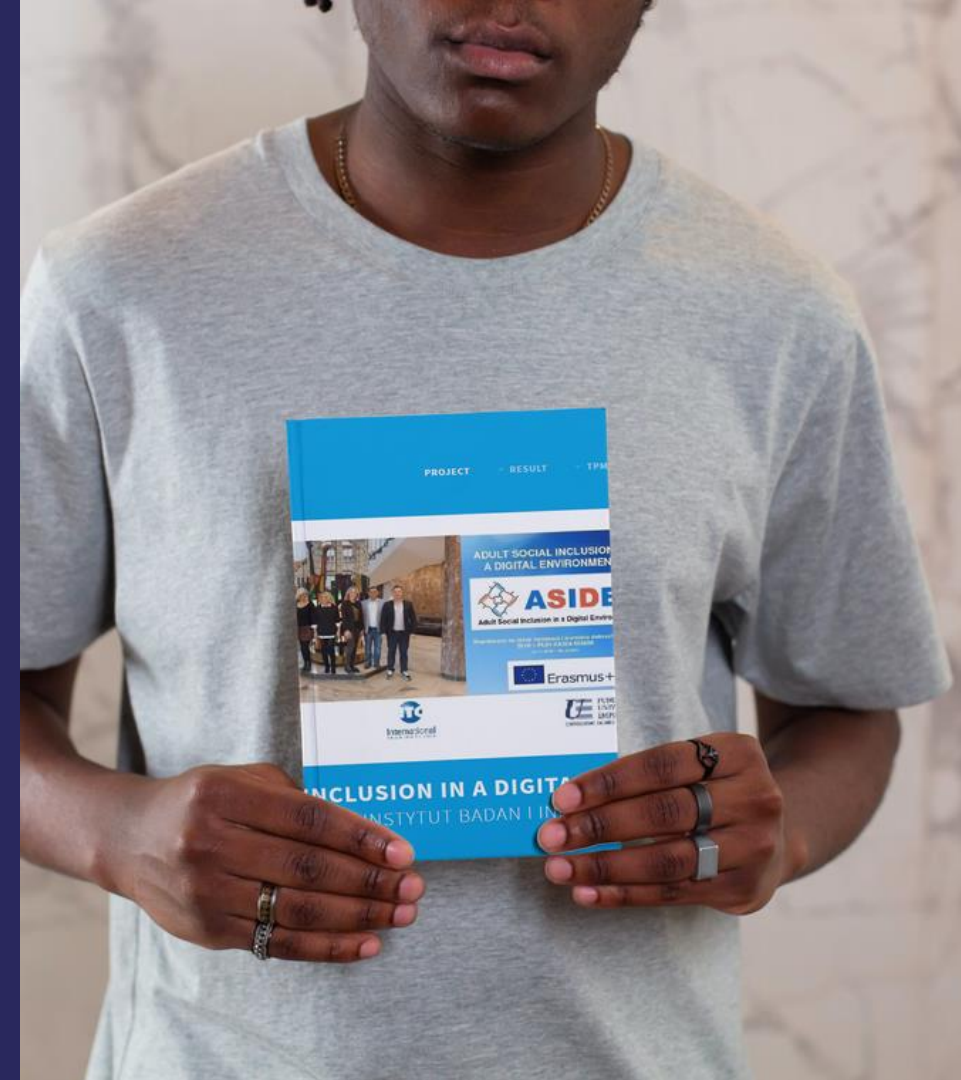
- improve social inclusions through digital innovation practices, innovative ICT-based methods and pedagogies, as well as online participatory models, where appropriate (Priority: Open education and innovative practices in a digital era)



More precisely, our project aims to:



- enhance the support, participation, and learning activities of social educators and social volunteers engaged in inclusive education and digital social practices (Priority: Extending and developing educators' competences)



Result

<http://aside.inbie.pl>



Outputs

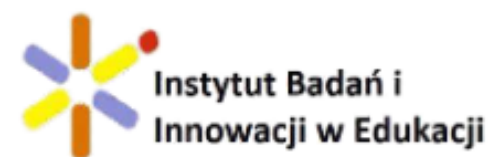
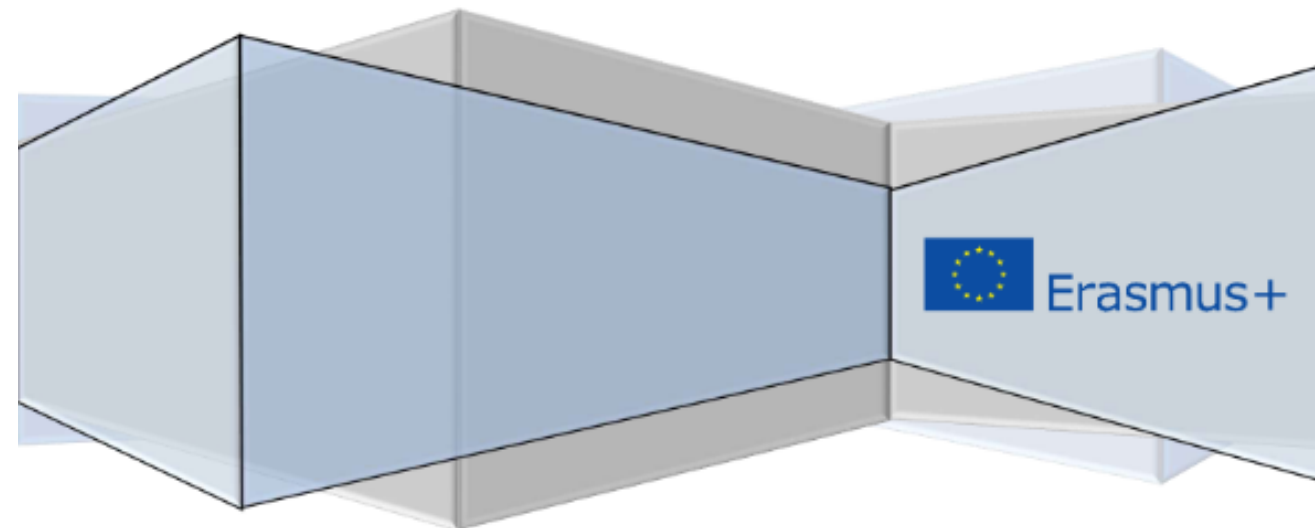


Adult Social Inclusion in a Digital Environment
Exchange of Good Practices
2019-1-PL01-KA204- 065689

1st International workshop on Adult Social Inclusion in a Digital Environment

Częstochowa 30th January 2020

Professional use of ICT- based solutions for social integration



WORKSHOP

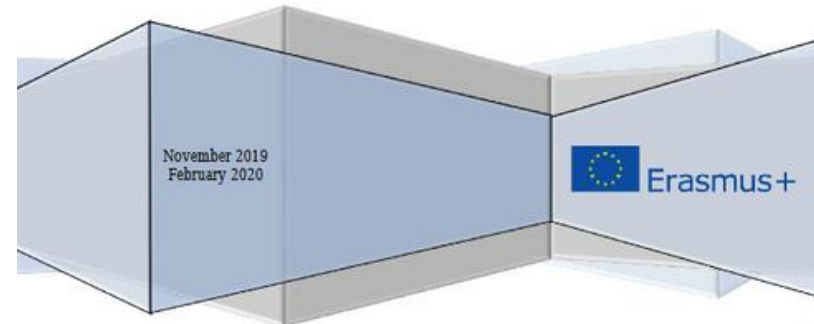


"Managing international educational projects-
the challenge of the 21st century,, organized by
Instytut Badań i Innowacji w Edukacji

Date: Częstochowa, 30 January 2020



PROFESSIONAL USE OF INFORMATION
AND COMMUNICATION TECHNOLOGY
- BASED SOLUTIONS FOR SOCIAL
INTEGRATION



REPORT I

Adult Social Inclusion in a Digital Environment
Exchange of Good Practices
2019-1-PL01-KA204-065689

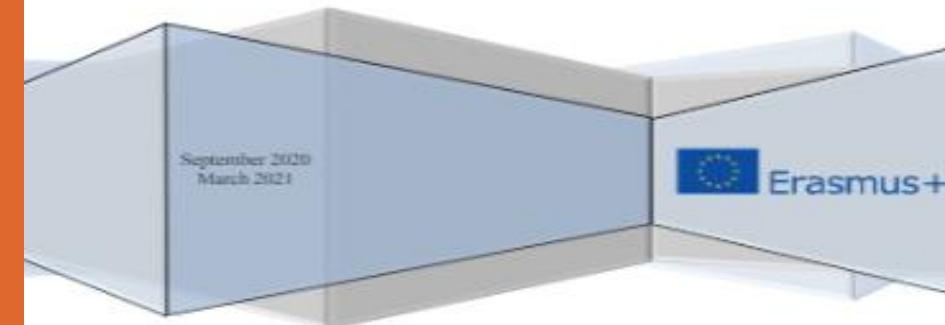
Report number: II

August 2020

Adult Social Inclusion in
a Digital Environment:
DIGITAL NEEDS FOR
SOCIAL SERVICES



DIGITAL TECHNOLOGY AND NEW
RELATIONSHIP BETWEEN LEARNERS AND
EDUCATION PROVIDERS



REPORT III

Adult Social Inclusion in a Digital Environment
Exchange of Good Practices
2019-1-PL01-KA204-065689



Erasmus+



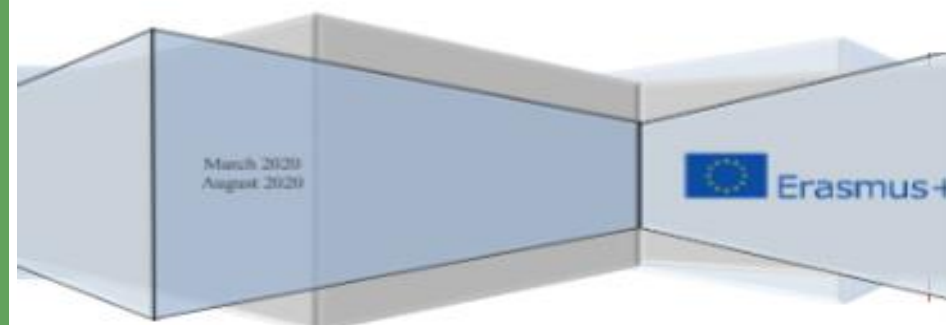
Report number: I

April 2020

Adult Social Inclusion in a Digital
Environment: PROFESSIONAL
USE OF INFORMATION AND
COMMUNICATION
TECHNOLOGY - BASED
SOLUTIONS FOR SOCIAL
INTEGRATION



DIGITAL NEEDS FOR SOCIAL SERVICES



REPORT II

Adult Social Inclusion in a Digital Environment
Exchange of Good Practices
2019-1-PL01-KA204-065689

Report number: III

March 2021

Adult Social Inclusion in
a Digital Environment:
Digital technology and
new relationship
between learners and
education providers



Instytut Badań i
Innowacji w Edukacji



International
TRAINING CENTER



DISSEMINATION

- INTERNATIONAL VIRTUAL SEMINAR
- VIII INTERNATIONAL SCIENTIFIC CONFERENCE
- IX INTERNATIONAL SCIENTIFIC CONFERENCE
- CONFERENC KIEV
- SOCIAL INCLUSION IN A DIGITAL ENVIRONMENT
- CONFERINTA-CJRAE



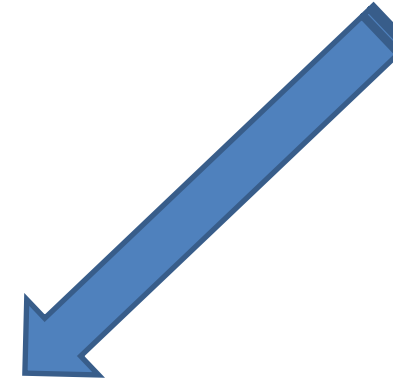
27.04.2020

SOCIAL INCLUSION IN A DIGITAL ENVIRONMENT - IATED Digital Library

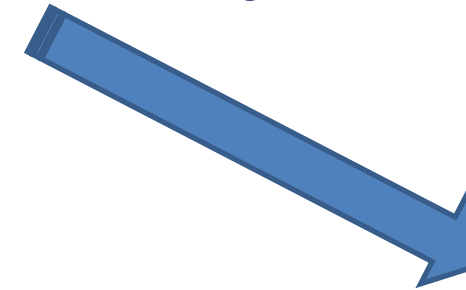
[ABOUT IATED](#) | [CONFERENCES](#) | [PUBLICATIONS](#) | [IATED TALKS](#) | [DIGITAL LIBRARY](#) | [MAILING LIST](#) | [CONTACT US](#) | [LOGIN](#)

All fields: Paper title: [25 hits per page](#)
 Authors: Keywords: [Sort by relevance](#)
 [Fulltext search](#)

IATED Digital Library



SHEMA Event Report



About this paper

Appears in:
INTED2020 Proceedings
[\(browse\)](#)


Pages: 5725-5732
Publication year: 2020
ISBN: 978-84-09-17939-8
ISSN: 2340-1079
doi: 10.21125/inted.2020.2321

Conference name: 14th International Technology, Education and Development Conference
Dates: 2-4 March, 2020
Location: Valencia, Spain

Citation download:
[\(BibTeX\)](#) [\(ris\)](#) [\(plain text\)](#)

Other publications by the authors:
[\(search\)](#)

Upcoming event:



6th and 7th of July 2020
inted.org/edulearn

[Announcement](#)
[Register now](#)

PROCEEDINGS INDEXED IN
Web of Science

Crossref

SOCIAL INCLUSION IN A DIGITAL ENVIRONMENT

Z. Gródek-Szostak¹, L. Ochoa Siguenda²

¹Uniwersytet Ekonomiczny w Krakowie (POLAND)
²The Jerzy Kukuczka Academy of Physical Education in Katowice (POLAND)

In a relatively short time, information and communication technology has spread worldwide not only in business world like production and services but also in most social sectors and private life. In this regard, for example, research has underlined the potential and effectiveness for social media, mobile phones, and the Internet in general, to improve social inclusion and social participation practices for vulnerable social groups that are often fooled by inaccurate or manipulative posts they see online, because they were never taught how to fact-check, or how to discern "fake news".

The paper presents the primary results of two ongoing exchange of good practices ERASMUS+ projects that intend to support inclusive education and digital skills, improving the competences in digital social inclusion of social educators and social volunteers.

The two structured questionnaires passed to adults and youth people gives a better analysis of the Internet preferences regarding searching for information, communication with the environment and using information and communication technology in the informal and non-formal education. Therefore, what communication channels are selected and what are the preferences associated with the use of mobile applications in the dynamically changing reality. The changes taking place in 2019-2020 in the above areas will also be analysed.

The research was carried out, in each case, December 2019 - January 2020. To conduct the survey, the Google forms tool was used to create an online questionnaire and then by providing a hyperlink to the target groups to conduct the online survey.

The results available through Google sheets have been transferred to Statistica 13 from StatSoft, Inc. The questionnaire used closed single choice questions as well as hierarchy questions. Data analysis methods (descriptive statistics) and quantitative techniques (Little 2013) were used for data analysis. To verify the hypothesis that the two qualitative characteristics of the population are independent χ^2 test was used comparing the frequency of observed frequencies from those expected.

keywords: adult education, digital technologies, inclusive education, social inclusion.

Cooperation for innovation and exchange of good practices
2019-1-PL01-KA204-065689
01.11.2019 – 30.10.2021

SHEMA organized a dissemination meeting to adult educators and stakeholders to introduce the project and present information about its objectives. About 60 participants attended the meeting (30.10.2019).



SHEMA presented the ASIDE project in an international project meeting which was held in Adana, Turkey. The project coordinator gave information about the objectives and expected results of the project. There were about 25 participants from Turkey, Poland, Latvia, Italy and Greece (17.01.2020).





ASIDE POSTER

 Instytut Badań i
Innowacji w Edukacji

**ADULT SOCIAL INCLUSION IN
A DIGITAL ENVIRONMENT**

 **ASIDE**
Adult Social Inclusion in a Digital Environment

Współpraca na rzecz innowacji i wymiany dobrych praktyk
2019-1-PL01-KA204-065689
01.11.2019 – 30.10.2021

 Erasmus+

 **INBIE**
<http://aside.inbie.pl>



 **ITC**
International
TRAINING CENTER



aside@inbie.pl

ASIDE NEWSLETTER

http://aside.inbie.pl/inbie-files/aside-news-letter_1.pdf



SURVEY

<http://aside.inbie.pl>

Integracja społeczna
dorosłych w
środowisku cyfrowym



Integración social de
adultos en medios
digitales



ASIDE Questionnaire
2021 (Post-COVID)



Yetişkinlerin Dijital
Ortama Sosyal
Entegrasyonu



Co-funded by the
Erasmus+ Programme
of the European Union



<https://www.facebook.com/ASIDEerasmus>



<https://www.slideshare.net/inbiepl>



<https://www.instagram.com/inbie.pl>



https://twitter.com/inbie_pl



<http://aside.inbie.pl>